



## General information

**Organisation name :** *SUCCUBUS INTERACTIVE*  
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## Targetted topics: (maximum 3)

- **HORIZON-CL4-2021-HUMAN-01-04: Trust & data sovereignty on the Internet (RIA)**
- **HORIZON-CL4-2021-HUMAN-01-07: Next Generation Internet community-building and outreach (CSA)**
- **HORIZON-CL4-2021-HUMAN-01-17: Awareness raising on Intellectual property (IP) management for European R&I (CSA)**

# Competencies

## 1. Short presentation of the organisation activities

- a. Serious Games (bespoke / off-the-shelf; e.g. Strategy Games, Role-Playing Games); + Social Games, (Virtual) Escape Games, (Online) Board Games;
- b. Gamification Design;
- c. Innovative Technologies – e.g. proprietary Game Engine, Game Management System, Authoring Tools (for Scenarios, Dialogues, Graphics); game tracking & analytics; next: adaptive scenario deployment based on user profile;
- d. Multi-player / -device / -platform delivery (mobile / console / desktop - OpenGL / HTML5; VR / AR)
- e. Interoperability with LMS / LCMS.

## 2. The skills the organisation bring to the projects

- a. Community engagement and involvement (attention retention), Raise awareness;
- b. Game design applied,
- c. Design Thinking approach, Co-creation;
- d. Training, Competence development, Performance Measurement;
- e. Interactive, dynamic, real-time UX;
- f. High Technical skills (graphics; animation; CMS, SW development; online / offline / blended).
- g. Familiarity with EC-funded related topics (H2020 Beaconing; Erasmus+ CDTMOOC, QUEST)



Si vous avez une idée de projet  
remplissez cette planche qui n'est pas obligatoire



# Project idea

## 1. Describe your project idea

- a. HORIZON-CL4-2021-HUMAN-01-04: Trust & data sovereignty on the Internet (RIA):
  - gamified framework of selection and management (monitoring + coaching + mentoring + elicitation + integration) of third parties projects results
- b. HORIZON-CL4-2021-HUMAN-01-07: Next Generation Internet community-building and outreach (CSA)
  - Federating the NGI community in a gamified and engaging gamified platform fostering collective intelligence elicitation to support its sustainability over time
- c. HORIZON-CL4-2021-HUMAN-01-17: Awareness raising on Intellectual property (IP) management for European R&I (CSA)
  - Gamified communication using social gaming

## 2. Complementary skills you need to your consortium

- a. b. c. Cordinateur + partenaires